



The Void is a lost underground scientific facility. its existence is still classified and the reason behind it was abandoned is still under discussion, but the most accepted theory is that the place had to be evacuated after that many experiments went out of control, the place became so dangerous that the Consortium decided to abandonit, leaving many valuable experiments sealed inside.

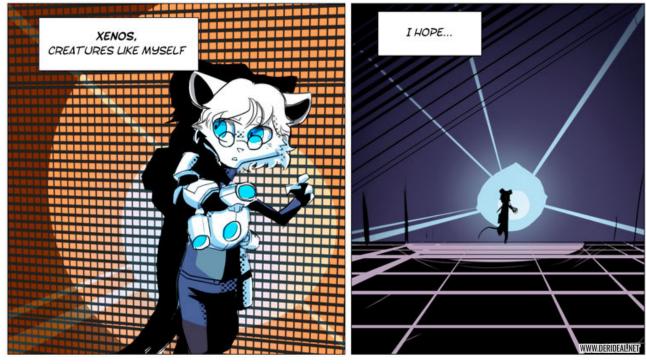
The Void's inner machinery never stopped working and the facility kept changing. Filled with tunnels and hallways interconnected by different type of gates and entrances that lead toward the great halls that in the past were big and important industrial facilities, headquarters, armories and even laboratories that were used in the past to investigate the most diverse types of technologies. **The Void** is so extensive that it seem endless, especially as its many tunnels are constantly changing their configuration.

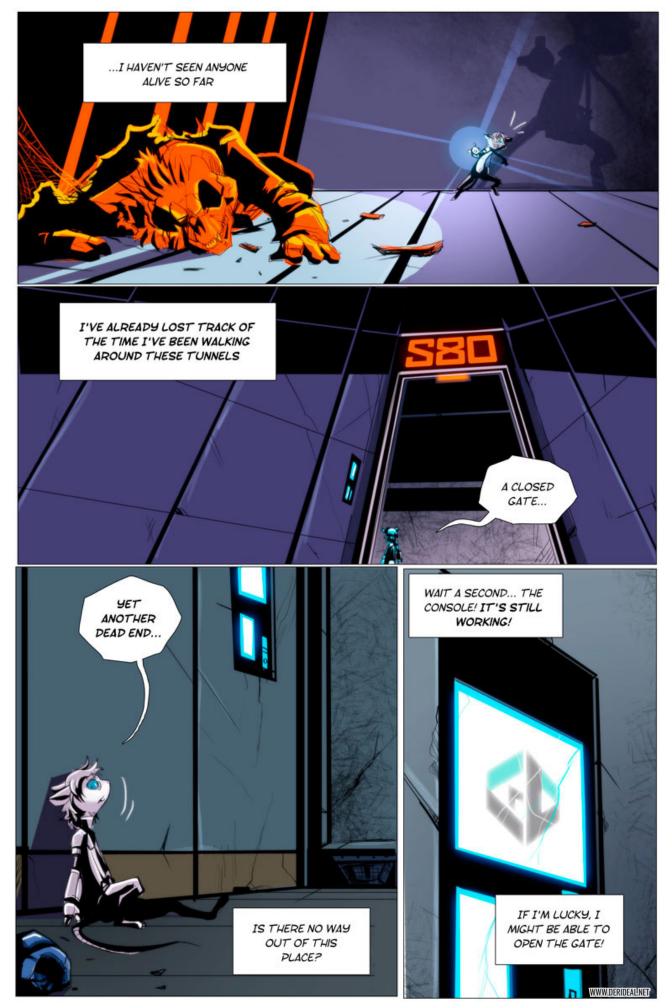
From time to time the **Consortium** instead of simply eliminating faulty Xenos, and maybe for punishment, decide to throw them inside **The Void** and forget about them, since they'll surely going to get lost and perish inside the huge labyrinth full of dangers.



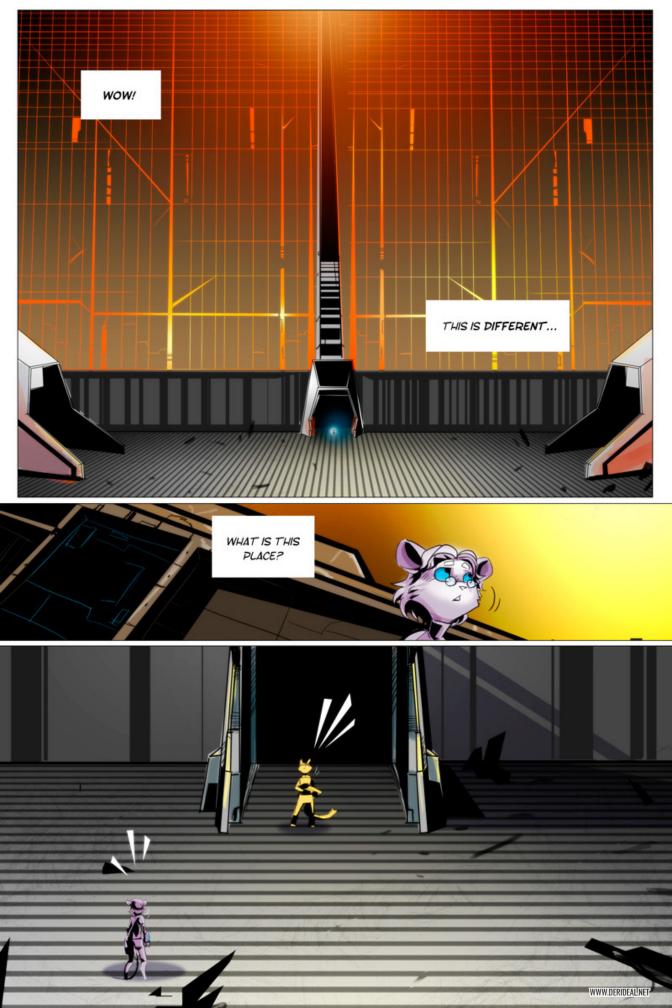








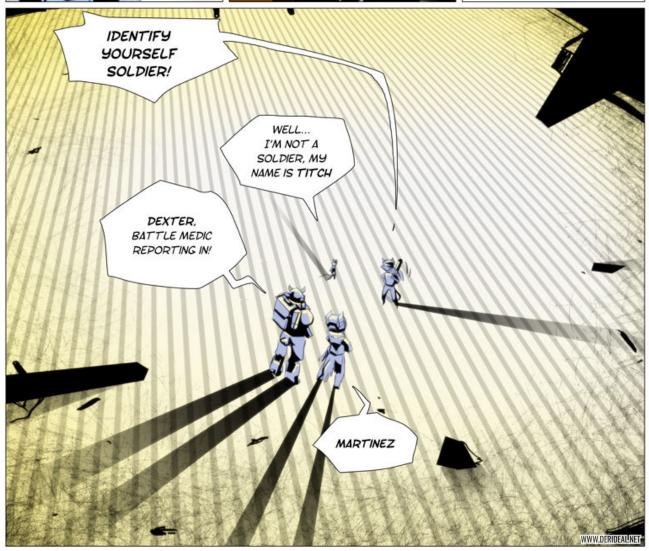


















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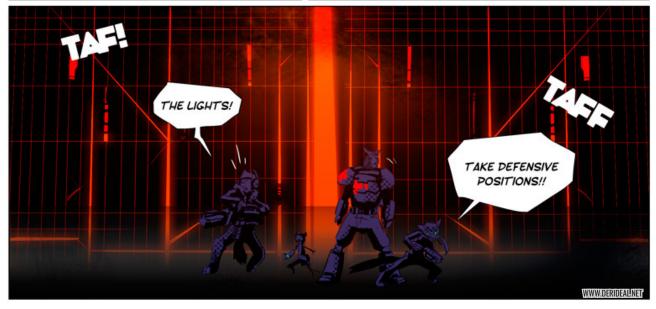






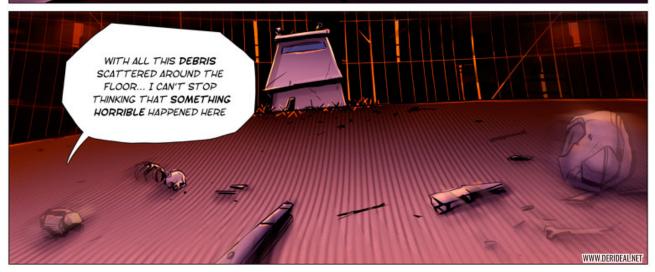
























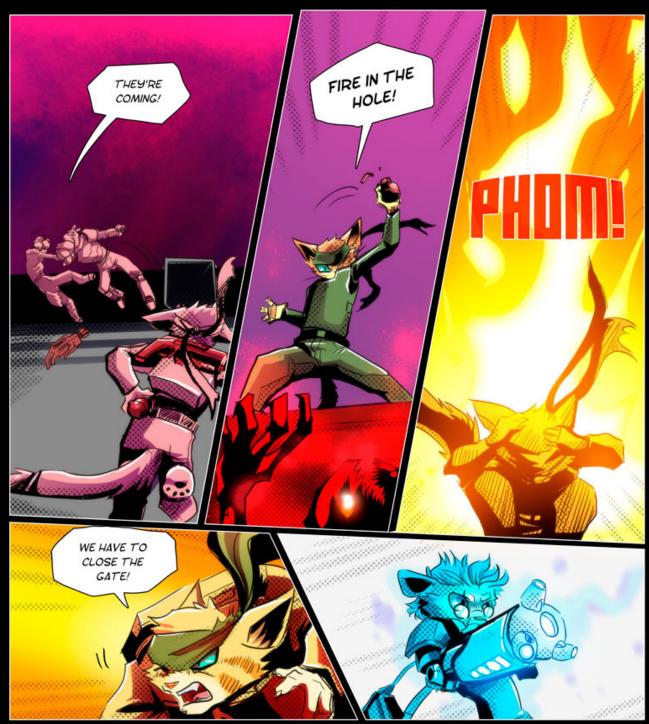


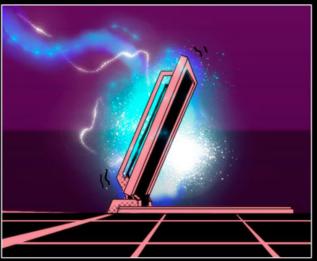


































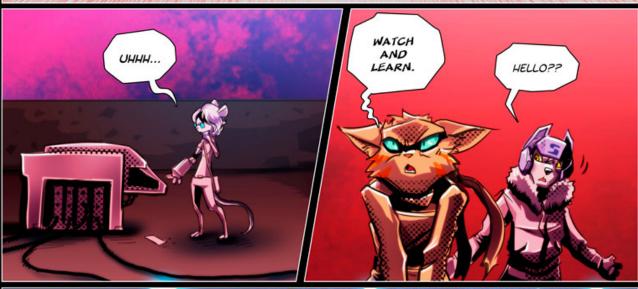




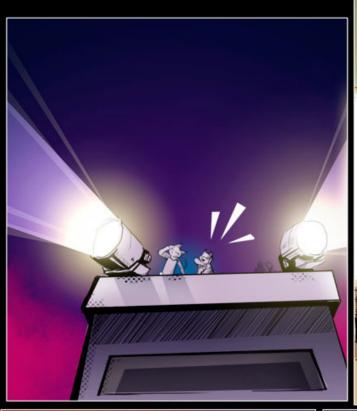








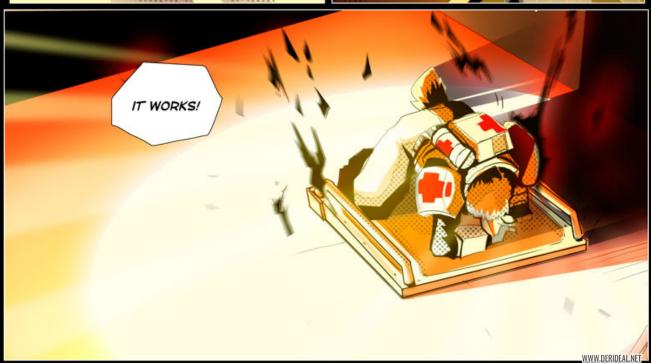




















NOTHING WE CAN'T FIX

LET'S GO!

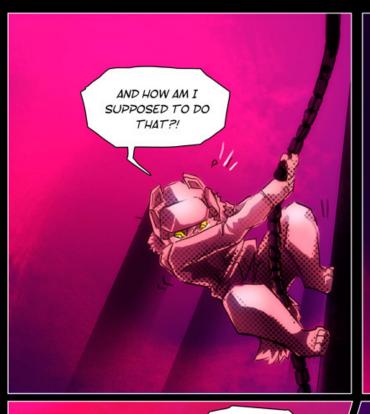


KILOGRAMS OF REINFORCED ARMOR



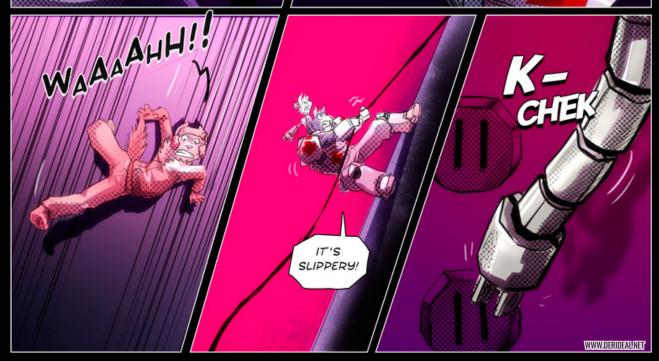
































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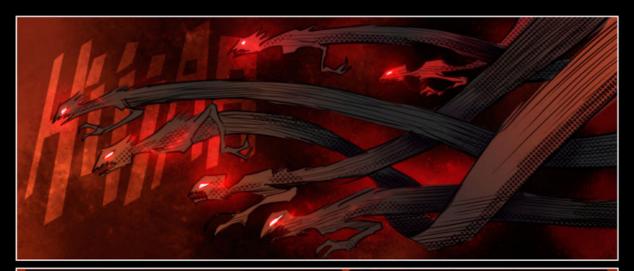


















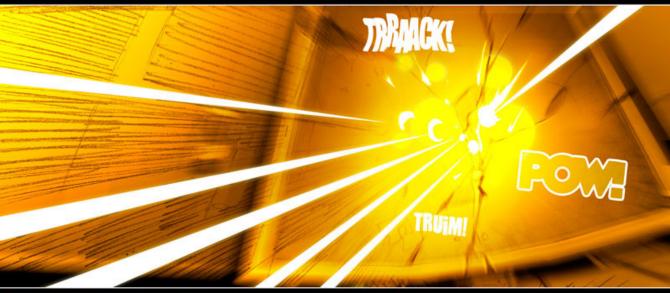


















































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DER E



DEXTRA

Dextra Project Dextra comes from the latin "Dextra" in reference to the "right hand", as helper

ORIGIN

Dextra are calmed hervivores, they're known as the bravest xenos of all, as they put themselves in danger ignoring their own preservation instincts, as they seem to have forgotten how to feel fear or maybe lose all of their common sense.

PHYSICAL DESCRIPTION

Of average height, Dextra usuall have abundant fur and their eyes are very expressive, even as they're usually showing calmness, you can also tell easily when they're scared or decided. Their legs are thin and may look a bit long, they also posses thick modified hoofs which allows them to manipulate tools and objects.

They may have antlers, which are usually small. Dextra types of Xenos come from different types of hervivore animal species, like sheep, goats, rams and even some small deers.

PERSONALITY

They tend to be very relaxed, pacient and sometimes cautious, they usually rely more on their feelings than intelligence, this trait made them useful for humans, as Dextra don't question orders and just follow them naturally.

Generally, Dextras are good studying and learning, but they never stop to question what they know, or why they're doing things, they tend to simply act or follow orders.

Their famous fear immunity comes from an special treatment which usually leave deep psychological scars generating some kind of trauma or phobia, most Dextra ignores it but they may have an intense irrational fear that may trigger during an unknown situation.







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